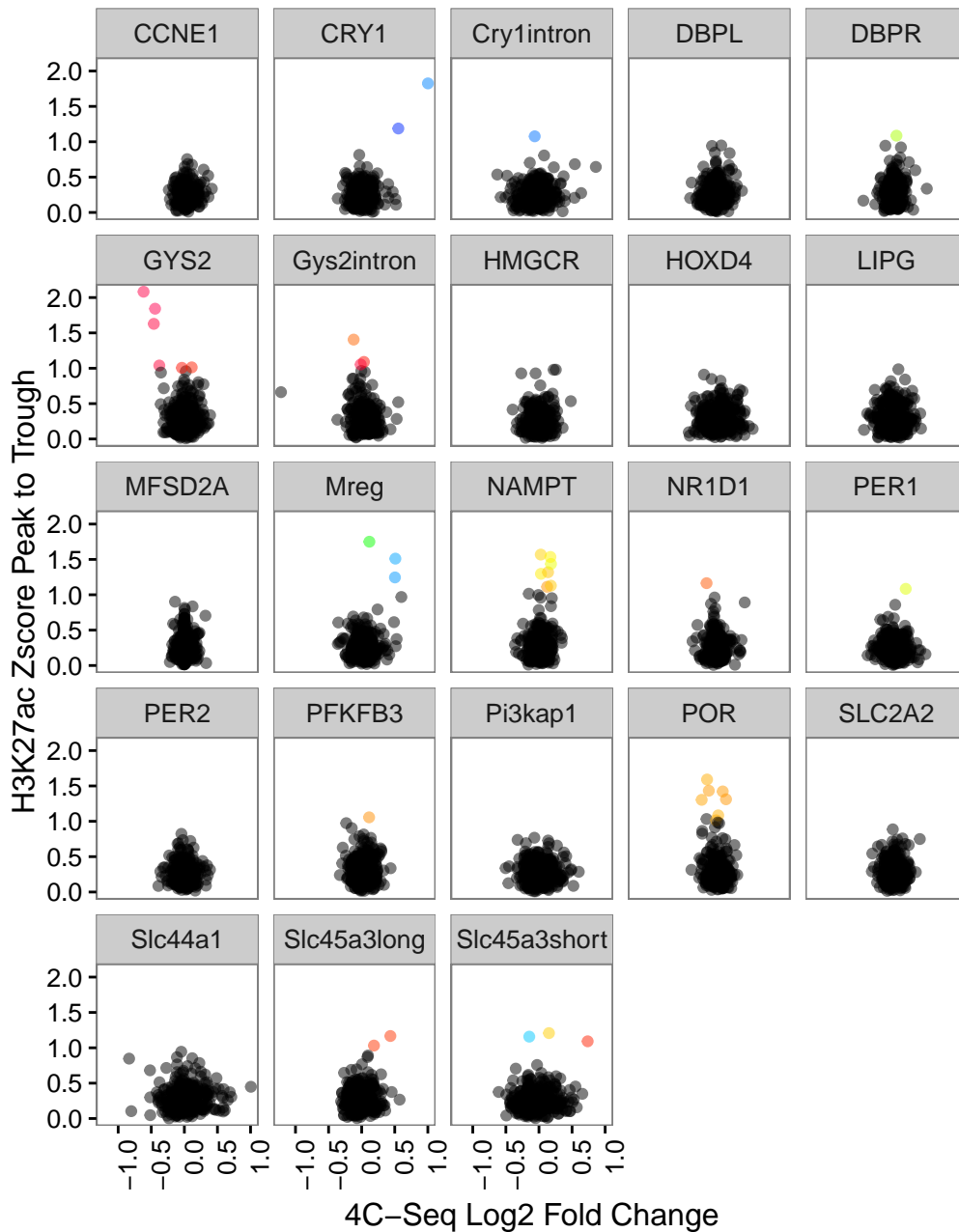


Local mins and maxes within 1e+06



Local mins and maxes within 1e+06

